

In the Claims

The following listing of the claims replaces all previous listings.

1. (Currently Amended) A method for providing a user interface control to modify properties of items within a main application window, the method comprising:
~~rendering a list of control objects, each of the at least one control object[[s]] in the list of control objects comprise comprising a graphical icon having a selection portion and potentially an additional a properties portion with one or more controls;~~
~~selectively receiving a selection mouse click input upon [[a]] the selection portion of the first control object; [[and]]~~
~~applying [[the]] control properties of the first control object to one or more selected items within the main application window in response to the selection input upon the selection portion of the control object;~~
~~selectively receiving a properties input upon the properties portion of the control object;~~
~~and~~
~~modifying one or more control object properties in response to the properties input upon the properties portion of the control object.~~
2. (Canceled)
3. (Currently Amended) The method according to claim 1, wherein receiving a properties mouse click comprise the properties input further comprises:
~~receiving a properties mouse click upon a properties portion of an control object, the control object being located within the rendered list of control objects;~~
rendering a pop-up menu, the pop-up menu having one or more menu items;
receiving a menu-item mouse click upon one of the one or more menu items;
determining an identity of a selected menu item from the location of the menu-item mouse click; and
applying the selected menu item.

4. (Original) The method according to claim 3, wherein the pop-up menu is a contextual menu having menu items determined by a current state of the control object.
5. (Currently Amended) The method according to claim [[2]] 1, wherein the list of control objects is rendered within a scrollable window.
6. (Currently Amended) The method according to claim 5, wherein the scrollable window containing the list of control objects is scrollable in a vertical direction.
7. (Original) The method according to claim 5, wherein the scrollable window is resizable.
8. (Currently Amended) A method for providing a user interface control to modify properties of items within a main application window, the method comprising:
rendering a list of control objects, each of the control objects in the list of control objects comprise comprising a graphical icon having a selection portion and a properties portion and one or more control properties;
receiving a properties mouse click upon a properties portion of a first control object, the first control object being located within the rendered list of control objects;
rendering a pop-up menu, the pop-up menu having one or more menu items;
receiving a menu-item mouse click upon one of the one or more menu items;
determining an identity of a selected menu item from the menu-item mouse click;
performing an action based upon the selected menu item;
receiving a selection mouse click upon a selection portion of the first control object; and
applying the control properties of the control object;
wherein the pop-up menu is a contextual menu having menu items determined by a current state of the control object;
the list of control objects is rendered within a scrollable window;
the scrollable window containing the list of control objects is scrollable in a vertical direction; and
the scrollable window is resizable.

9. (Currently Amended) A computer program data product readable by a computing system and encoding instructions for providing a user interface control to modify properties of items within a main application window, the method comprising:

rendering a list of control objects, each of the control objects in the list of control objects comprising comprising a graphical icon having a selection portion and a properties portion and one or more control properties that affect one or more items within the main application window;

receiving a selection mouse click upon a selection portion of [[the]] a first control object;
[[and]]

applying [[the]] control properties of the first control object to one or more selected items within the main application window in response to the selection mouse click upon the selection portion of the first control object;

receiving a properties mouse click upon a properties portion of the first control object;
and

modifying one or more control object properties in response to the properties mouse click upon the properties portion of the first control object.

10. (Currently Amended) The computer data product according to claim 9, wherein receiving a properties the properties mouse click comprises:

~~receiving a properties mouse click upon a properties portion of a first control object, the first control object being located within the rendered list of control objects;~~

rendering a pop-up menu, the pop-up menu having one or more menu items;

receiving a menu-item mouse click upon one of the one or more menu items;

determining an identity of a selected menu item from the location of the menu-item mouse click; and

modifying one or more control object properties based upon the selected menu item.

11. (Original) The computer data product according to claim 10, wherein the pop-up menu is a contextual menu having menu items determined by a current state of the first control object and the list of control objects is rendered within a scrollable window that may be resized.

12. (Currently Amended) The computer data product according to claim 11, wherein the scrollable window containing the list of control objects is scrollable in [[the]] a vertical direction.

13. (Original) The computer data product according to claim 12, wherein the scrollable window is automatically resizable to an expanded size in response to a mouse click upon a fly-out input control.

14. (Currently Amended) The computer data product according to claim 13, wherein the computer program data product is a computer readable storage medium.

15. (Currently Amended) A computing system for providing a user interface control to modify properties of items within a main application window, the computing system comprising:

a main application window containing one or more application items, each of the application items having one or more control properties affecting a behavior of the application items;

a gallery control window containing a list of one or more control objects for modifying control properties of the application items located within the main application window, each of the control objects in the list of control objects comprise comprising a graphical icon having a selection portion and a properties portion and one or more control properties that affect one or more items within the main application window;

a control object selection processing module for modifying one or more of the application items within the main application window based upon current values of control properties of a selected control object selected using a mouse click located upon a selection portion of the selected control object; and

a control object focus processing module for modifying current values of control properties of a focus control object identified using a mouse click located upon a properties portion of the focus control object.

16. (Currently Amended) The computing system according to claim 15, wherein the control object focus module comprises:

a focus control processing module for processing mouse moves and clicks received from focus control objects;

a control focus property module for retrieving the current values of the control properties for the focus control object and modifying the control properties properties for the focus control object;

a control contextual menu module for providing a contextual list of control properties to be modified, [[the]] a contents of the contextual list [[is]] being determined based upon the current values of the control properties for the focus control object; and

a control contextual menu option data store for maintaining contextual list data for use by the control contextual menu module.

17. (Currently Amended) The computing system according to claim 15, wherein the control object selection processing module comprises:

a selection control processing module for processing mouse clicks received from selection selected control objects;

a gallery control window rendering processing module for constructing a visual representation for the gallery control window;

a gallery control scrolling window for controlling [[the]] a size and position of a visible portion of the list of ~~one or more~~ control objects;

a gallery most-recently used module for maintaining a separate list of recently used control objects that is concatenated to the list of ~~one or more~~ control objects before presentation to a user by the gallery control window rendering processing module; and

a gallery control fly-out module for controlling the size of [[the]] a gallery control window as a multi-dimensional collection of control objects.

18. (Original) The computing system according to claim 17, wherein the gallery control window is automatically resizable to an expanded size in response to a mouse click upon a fly-out input control.

19. (New) The method according to claim 1, wherein the selection input and the properties input are both mouse clicks.